

P.C.

START

- 3 - MORN. GLOW

F. J.

(14) (15) (16) (17)

MORN-IN GLOW MORN-ING GLOW STARTS TO GUM-MER WHEN YOU KNOW

(P.D.) (P.D.)

(HARPS) (CELESTE)

(BASS)

(18) (19) (20) (21)

WINDS OF CHANGE ARE SET TO BLOW AND SWEEP THIS WHOLE LAND THROUGH

(B.D.)

(ORGAN) (FL/UN STOP)

(22) (23) (24) (25)

MORN-ING GLOW IS LONG PAST DUE.

+ DR. - LIGHT STICK

(GLOCK) (HARPS)

(CELLO) (CELESTE STRS STOP)